Version 1.02 Manual Addendum

Tree

The Tree* button enables the creation and addition of trees to your landscape. The value in the box below the Tree button still indicates the timber line between trees and bare earth. To enable trees, depress the Tree* button immediately prior to rendering a landscape. If you have already rendered a landscape without trees, and wish to add trees, click the left mousebutton in the black box below the Tree button, and press the return key. Then depress the Tree* button and render. This forces Vista*pro* to recalculate the location of the trees in the landscapes.

*Substitute F(6) button for tree button when using PAL version.